

**A METHOD OF DYNAMICALLY ADJUSTING THE DURATION OF A BURST
TRANSMISSION IN WIRELESS COMMUNICATION SYSTEMS**

RELATED APPLICATIONS

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The present invention is related to U.S. Patent Application _____, filed concurrently herewith, entitled INTELLIGENT BURST CONTROL FUNCTIONS FOR WIRELESS COMMUNICATION SYSTEMS, U.S. Patent Application _____, entitled METHOD FOR PREMATURE TERMINATION OF BURST TRANSMISSION IN WIRELESS COMMUNICATION SYSTEMS filed concurrently herewith, U.S. Patent Application _____, entitled SYSTEM AND METHOD FOR PREVENTION OF REVERSE JAMMING DUE TO LINK IMBALANCE IN WIRELESS COMMUNICATION SYSTEMS, filed concurrently herewith, U.S. Patent Application _____, entitled BURST DURATION ASSIGNMENT BASED ON FADING FLUCTUATION AND MOBILITY IN WIRELESS COMMUNICATION SYSTEMS filed concurrently herewith, U.S. Patent Application _____, entitled A METHOD OF QUEUE LENGTH BASED BURST MANAGEMENT IN WIRELESS COMMUNICATION SYSTEMS, filed concurrently herewith, all of which are assigned to the same assignee and are incorporated by reference herein.

FIELD OF THE INVENTION

This invention relates to wireless communication systems and, more particularly, to methods for adjusting the duration assigned to a burst transmission in such communication systems.

BACKGROUND OF THE INVENTION

Wireless communication systems have been developed to allow transmission of information signals between an originating location and a destination location. Both analog (first generation) and digital (second generation) systems have been developed to transmit information signals over communication channels linking the source and destination locations. Digital methods tend to afford several advantages over analog systems. For example, improved immunity to channel noise and interference, increased capacity, and encryption for secure communications are advantages of digital systems over analog systems.

While first generation systems were primarily directed to voice communication, second generation systems support both voice and data applications. Numerous techniques are known in second-generation systems for handling data transmissions which have different transmission requirements -- data transmission being typically of relatively short duration, as compared to voice transmission, and usually not requiring continuous access to the communication channel. Several modulation/coding arrangements have been developed, such as frequency division multiple access (FDMA),

time division multiple access (TDMA) and code division multiple access (CDMA), to increase the number of users that can access a wireless network. CDMA systems are more immune to multiple path distortion and co-channel interference than FDMA and TDMA systems and reduce the burden of frequency/channel planning that is common
5 with FDMA and TDMA systems.

In a CDMA system, a unique binary code sequence is assigned to each active user within a cell to uniquely identify the user and spread the user's signal over a larger bandwidth. Multiplied by the assigned code, the user's signal is spread over the entire channel bandwidth, which is wider than the user signal bandwidth. The ratio of the
10 system channel bandwidth to the user's bandwidth is the "spreading gain" of the system. The capacity of the CDMA system is proportional to the "spreading gain" for a given signal-to-interference (S/I) level. After reception of the transmitted signal, the signal of each user is separated, or de-spread, from the other users' signal by using a correlator keyed to the code sequence of the desired signal.

15 First-generation analog and second-generation digital systems were designed to support voice communication with limited data communication capabilities. Third-generation wireless systems, using wide-band channel management technologies such as CDMA, are expected to effectively handle a large variety of services, such as voice, video, data and imaging. Among the features which will be supported by third-
20 generation systems is the transmission of high-speed data between a mobile terminal and a land-line network. As is known, high-speed data communications is often characterized by a short transmission "burst" at a high data transmission rate, followed by some longer

period of little or no transmission activity from the data source. To accommodate the burst nature of such high-speed data services in third-generation systems, it is necessary for the communications system to assign a large bandwidth segment (corresponding to the high data rate) from time to time for the duration of the data burst. With the ability of the third generation systems to handle such bursty high-speed data transmission, throughput and delay for users can be advantageously improved. However, because of the large amount of instantaneous bandwidth required for transmission of a burst of high-speed data, the management of such bursts, and particularly the allocation of power and system resources thereto, must be handled with care to avoid unwarranted interference with other services using the same frequency allocation.

In allocating power and system resources, the designer of a high speed burst transmission network must consider the effect of the duration assigned to the burst on system resources. By transmitting data packets in bursts -- i.e., individual data packets packaged together and transmitted as a single data burst, system resources are conserved as only one transmitter configuration setup is necessary for each data burst. However, bursts that are long in duration, thereby accommodating a large number of data packets in each burst, may result in an unnecessary expenditure of system resources as the burst may continue even after all the data scheduled for transmission within the burst has been transmitted. On the other hand, burst duration times which are relatively short may also cause unnecessary expenditure of system resources as the number of burst transmissions necessary to completely transmit the data message is increased and, correspondingly, the overhead and time delay for transmission of the data are increased.

SUMMARY OF THE INVENTION

It is an object of the invention to improve the utilization of a communications link in a wireless communications system by adapting the allocation of transmission resources in accordance with the data message being transmitted. It is a further object of the invention to provide a method for extending the duration assigned to a burst transmission as additional data becomes available for transmission during the burst transmission. Still a further object of the invention is to provide a method to terminate the burst transmission when no additional data is available for transmission.

The method of the invention adapts the burst duration to the input data message by increasing the burst duration to transmit any additional data that becomes available during the initial burst transmission assignment. In accordance with the method of the invention, the invention assigns a burst duration that is longer than is necessary to transmit the data currently available for transmission. Such a longer burst duration assignment accommodates the transmission of additional message data which arrives before the completion of the data burst transmission. Message data arriving before the termination of the data burst is appended to the data allocated to that burst and, if necessary, the duration of the burst is extended beyond the initially assigned duration. Further, the invention provides a means to determine when no additional message data is available for transmission and terminates the burst when no more data is available for transmission.

Thus the invention provides a method to improve channel utilization in a wireless system by dynamically adjusting the duration of the high data-rate bursts and thereby causing a reduction in the number of bursts required to transmit input data messages and a corresponding reduction in overhead and time delay in transmitting the data messages.

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BRIEF DESCRIPTION OF THE FIGURES

Figure 1 illustrates a typical structure of a wireless communication system in which the methodology of the invention would be employed.

Figure 2 illustrates a typical digital data message comprised of data packets being
10 serially accumulated in a data buffer or queue prior to transmission

Figure 3 illustrates a typical input data message comprised of data packets formed into data burst packages and the transmission of each burst package.

Figure 4a illustrates an example of the burst duration extension according to the method of the invention.

15 Figure 4b illustrates an example of the burst termination according to the method of the invention.

Figure 5a illustrates an example of annexation of data packets into the extend burst duration according to the method of the invention.

20 Figure 5b illustrates an example of the burst termination according to the method of the invention.

Figure 6 illustrates a second example of annexation of data packets into the extended burst duration and the natural termination of the burst duration according to the method of the invention.

Figure 7 illustrates an another example of annexation of data packets into the
5 extended burst duration and the continuation of extending the burst duration beyond the initial assigned duration according to the method of the invention.

DETAILED DESCRIPTION OF THE INVENTION

The focus of early wireless systems, particularly first generation analog systems,
10 was primarily voice communication. With second generation wireless systems, including CDMA, TDMA and GSM, came varying degrees of improvement in terms of voice quality, network capacity and enhanced services. However, while second generation systems are suitable to the provision of voice, low rate data, fax and messaging, they are generally not able to effectively and efficiently address requirements for high speed
15 mobile data rates. The evolution to third generation wireless communications represents, essentially, a paradigm shift to the world of multimedia mobile communications, where users will have access not just to voice services but also to video, image, text, graphic and data communications. The third generation networks are expected to provide mobile users with data rates of between 144 Kbps and 2 Mbps.

20 Nonetheless, in wireless networks supporting these higher speed data communications applications, channel utilization must be managed very carefully to avoid delays in transmission caused by inefficient channel utilization. As will be shown

hereafter, the invention provides a novel methodology to manage the duration of a data burst so as to either extend or foreshorten the burst duration to accommodate either more or less total data packets than anticipated upon burst assignment. The inclusion of additional data into the burst transmission reduces overhead processing as fewer
5 transmissions are necessary to transmit the entire data message. Similarly, an early termination of a burst transmission due to the full data message having been processed in less time than expected makes these transmission resources available to another user and thus promotes operating efficiency for the system.

Although the invention will be hereafter described in terms of a preferred
10 embodiment based on CDMA encoding of the wireless signals, it should be apparent that the methodology of the invention can also be applied for other wireless channelization arrangements, including TDMA and GSM.

Figure 1 illustrates a typical wireless communications system configuration containing a Mobile Switch Center (MSC) 100, a plurality of Base Station Controllers
15 (BSC) 102, a plurality of Base Transceiver Stations (BTS) 104 and multiple remote users, each associated with a Mobile Station (MS) 106. In addition to providing management and control functions for sub-elements of the wireless network, the MSC 100 also provides an interface between the wireless network and a wireline network, PSTN 110, or a second wireless network, MSC 120. The physical connection between each of these
20 network components may be either through a wireline connection, for example, 14, 16, 18, 20 and 22 or a wireless network connection, for example, 10 as illustrated in Figure 1. The BSC 102 provides control and management functions for one or more BTSs 104

and transfers information between the BTS 104 and the MSC 100. The BTS 104 consists of a set of, usually remotely tunable, transceivers placed at the wireless site, and is the termination point of the radio path on the network side. Each BTS 104 typically provides coverage for a single cell 108 in the wireless network and is in radio communication with the remote users within that cell, as illustrated in Figure 1.

Mobile Stations 106, such as cellular telephones, computer terminals, fax machines, or pocket computers, terminate the radio path from the BTS 104 and provide access to the network services for the served users. The two way radio link between the BTS 104 and the MS 106, by convention, is designated the forward link whenever the BTS 104 transmits to the MS 106 and the reverse link whenever the MS 106 transmits to the BTS 104.

Figure 2 illustrates a typical user data message being input into data buffer 200 prior to transmission. Data packets 210 represent the data content of the data message, which, for example, can be a digital file from a server, or graphical images which have been scanned and converted into digital format, or video data which is converted into a digital format. The data packets 210, individually labeled 210a through 210y represent the data message entering data buffer 200, wherein data packet 210a is the earliest data packet in time.

In high speed burst transmission arrangements, typically the user's data message is accumulated in data buffer 200 for a finite period of time, the data being thereby collected into a single package for transmission as a single data burst. Figure 3 illustrates a high speed burst transmission arrangement in which a data message is accumulated,

collected and transmitted in bursts. Referring to the data message illustrated in Figure 2,
 and repeated in the subsequent Figures 3 through 7 for reference, the data message is
 composed of data packets **210** entered into data buffer **200**. In the example illustrated in
 the combination of Figures 2 and 3, data within data buffer **200** is collected and
 transmitted as a signal burst at three sampling times, T_1 , T_2 and T_3 . The time between T_1
 and T_2 and between T_2 and T_3 is longer than the rate at which data packets **210** are
 entering data buffer **200** and a large number of data packets are collected during these
 periods. The first data burst **320**, taken at sample time T_1 , is composed of data packets
210a through **210n**. The second burst **330**, taken at sample time T_2 , is composed of data
 packets **210m** through **210s** and the third burst **340**, taken at sample time T_3 is composed
 of data packets **210r** through **210y**. The data bursts are constructed in this form because
 data packet **210n**, although time sequential with regard to data packet **210m**, is not
 available in data buffer **200** at sample time T_1 and cannot be included in burst **320**.
 Similarly, at sample time T_2 , data packet **210s** is not available in data buffer **200** and
 cannot be included in data burst **330**. The transmissions of data packets **210n** through
210r and data packets **210s** through **210y** are thus postponed until sample times T_2 and T_3
 respectively, even though these packets are sequential in time and no time gap exists
 between the data packets.

The rate of data transmission during the data burst is generally significantly faster
 than the rate the input data is received in data buffer **200**. Thus, for the illustrated case, at
 time T_1 , the first data burst **320**, (i.e., data packets **210a** through **210m**) is transmitted as a

single high speed burst. Similarly, at sample times T_2 and T_3 , bursts 330 and 340, respectively, are transmitted as high speed bursts.

The characteristics of the burst data rate is determined by such system parameters as available output power, transmission data rate, bandwidth and required power per bit for desired quality. The time assigned for the burst transmission, that is, the burst duration time 350 in Figure 3, depends upon the amount of data being transmitted and the burst data rate chosen for the burst transmission. For a given quantity of data to be transmitted, the higher the data rate chosen to transmit the burst, the shorter is the burst duration 350 and, correspondingly, the time the channel is utilized for the specific user.

10 The specific transmitter configuration of burst rate and duration is set at the time of transmission and may well be different between sequential bursts, even for a common traffic stream.

The method of the invention provides for a more efficient allocation of resources in connection with high data rate burst transmission by anticipating the continued introduction of data packets in buffer 200 and assigning a burst duration time which is larger than necessary to transmit the data available in the buffer 200 at the sampling time.

Figure 4a illustrates the extension of the burst duration according to the method of the invention. Figure 2 is again provided as a reference to the processing of Figure 4a and 4b. In this example of Figure 4a, the burst transmission process begins at sample time T_1 , whereby data packets, 210a through 210m, are compiled into single data burst 320.

20 However, in place of assigning burst duration time 350 (corresponding to presently expected content of the burst transmission) to the burst, an extended burst duration 360 is

assigned as the duration of the burst transmission. According to the method of the invention, the extended burst duration time **360** is significantly larger than necessary to transmit the data burst. This extended burst time is illustrated in Figure 4a as the dashed line extension of the burst duration **350** after data packet **210m**. This extension of the data burst maintains the transmitter in the current transmission configuration -- i.e., continued allocation to the user of power and bandwidth associated with burst **320** -- even if no data is being transmitted.

Further, the invention monitors data buffer **200** and initializes a burst inactivity timer for a known period **420**, at any point wherein data packets are detected in the buffer. Should the period of the burst inactivity timer expire before an additional data packet is detected in data buffer **200**, the method of the invention causes the premature termination of the burst duration.

Figure 4a provides an illustration of the operation of the invention in which the premature termination of the burst duration occurred. In this exemplary case, data packet **210n** was not available in data buffer **200** within the burst inactivity period **420m**. Although data packet **210n** is time sequential with regard to data packet **210m**, the failure of data packet **210n** to be timely available in data buffer **200** may be caused by an error in a prior processing. For example, if the data message were a data stream being read from a server and the data comprising data packet **210n** were mis-read from the server, a re-read of the data packet may be necessary. The re-reading of the data packet may well introduce a delay which exceeds the burst inactivity time period **420m** chosen for the input data rate.

The failure to detect data packet **210n** within burst inactivity time period **420m** causes the termination of burst **320** and releases the transmitter to process another user. As illustrated in Figure 4b, the burst duration **360** is terminated to the foreshortened actual burst duration **430** as data packet **210n** was not detected within the burst inactivity
5 time period **420m**.

However, according to the method of the invention, when a data packet is detected within the burst inactivity time period **420**, the data packet is annexed to the currently active burst transmission and the burst inactivity time period **420** is restarted. Figure 5a illustrates an example of the annexation of the data packet **210n** to the data
10 burst **320** which was initially composed of data packets **210a** through **210m**. As illustrated, data packet **210n**, which is time sequential to data packet **210m**, is transmitted in combination with data packet **210m** in data burst transmission **320**. Thus, there is no time gap in transmission between data packet **210m** and **210n** as had been introduced because of the sampling at times T_1 and T_2 as described in regard to Figure 3

15 The method of the invention continues to annex data packets **210o** through **210r** into the data burst transmission as these packets are detected within the restarted burst inactivity time periods **420n** through **420q** in this example. The continued annexation of these data packets into the initial data burst transmission **320** thus enables the transmission of additional data packets without the necessity of additional transmitter
20 setups.

In the embodiment of the invention just described, the burst inactivity time period **420** is restarted upon the detection of the next data packet in data buffer **200**. In another

embodiment of the invention, the burst inactivity period **420** could also be restarted after the additional data packet has been transmitted. In another embodiment of the invention, the burst inactivity period **420** can be restarted from the last data packet detected if more than one data packet is detected within the inactivity time period **420**.

5 The annexation of the data packets into the data burst transmission continues for each data packet that is detected within the time period of the restarted burst inactivity time period **420**. Similar to the burst termination process described in conjunction with Figure 4b, when no data packets are detected within the burst inactivity time period **420**, the data burst is terminated. In the example illustrated in Figure 5b, data packet **210s**,
10 having failed to enter data buffer **200** prior to the expiration of the burst inactivity time period **420r**, is not included in the extended burst transmission **320** and the burst transmission **320** is terminated. The failure of packet **210s** to enter the data buffer in a timely manner could be caused, for example, by an error in data packet **210s** and re-processing of data packet **210s** in some prior processing was necessary. For example, the
15 data message being transmitted might be a graphic image that was being converted to digital form by scanning the image, and during the scanning process, an error occurred in the conversion of a line of the image. A re-scanning of the line in error may be necessary and the re-scanning of the line introduces a time delay between data packet **420r** and **420s**. If the time delay exceeds the burst inactivity time period **420r** than according to the
20 method of the invention, and as illustrated in Figure 5b, the burst is terminated and the burst duration **360** is foreshortened to the actual burst duration **430**.

Figure 6 illustrates the method of the invention, with reference to the data buffer illustrated in Figure 2, when data packet 210s timely enters data buffer 200 prior to the expiration of the burst inactivity time period 420r. According to the method of the invention the data packet 210s is annexed into the currently active transmitting data burst and the data burst remains active. Similarly, data packets 210t and 210u being detected within the respective burst inactivity time periods 420s and 420t are annexed into the transmitting data burst. In this embodiment of the invention, at the completion of the extended burst duration time 360, the burst is terminated and data packets 210v through 210y, although continuous in time with regard to the preceding data packets, are not annexed into the data burst 320 and must remain in data buffer 200 awaiting the next burst transmission at the next time sample. The next time sample may be T_2 , if the burst duration has not exceeded the sampling time period ($T_2 - T_1$) or may be computed as the time of the last data packet transmitted offset by the sampling time period ($T_2 - T_1$).

Another embodiment of the invention is illustrated in Figure 7, and with reference again to data packets 210v through 210y, which were beyond the extended burst duration of Figure 6. In this embodiment of the invention, upon detecting data packet 210v within the burst inactivity time period 420u, burst duration time 360 is further extended resulting in extended burst duration 710 and the annexation of data packet 210v into the data burst transmission. Thus, although the burst would have ended at the assigned extended burst time 360, as was illustrated in Figure 6, the continued presence of data causes the burst to remain active. According to the method of the invention, the extended burst duration

time 360 is extended, either incrementally or as a block, for each subsequent data packet detected.

The process of extending the data burst duration continues until the point where no data is detected within the restarted burst inactivity time 420. Referring to Figure 7, after data packet 210y is annexed to the data burst and no further data is detected within the expiration of the restarted burst duration time period 420y, the burst is terminated.

Thus, as illustrated in Figure 7 and explained herein, the transmission of the entire data message can be performed in one continuous burst transmission, as opposed to the three disjoint bursts illustrated in Figure 3. The method of the invention has reduced the number of bursts necessary to transmit the input data message, improved the utilization of the channel by reducing the overhead and time delay necessary to set up the transmitter prior to each data burst and reduced the time to transmit the data message, as no gap in time exist in the transmitted data message.

15 CONCLUSION

The invention provides a novel method for dynamically adjusting the burst duration in response to an input data message being transmitted and to terminate the burst when no data is available for transmission. Further, the invention reduces the transmitter setup overhead necessary for each data burst transmission thus improving channel utilization, while providing for the continuous transmission of burst data in real time.

Those skilled in the art will recognize that there are many configurations of wireless systems not specifically described herein but for which the methodology of the

invention may be applied. Although the invention is described in various illustrative embodiments, there is no intent to limit the invention to the precise embodiments disclosed herein. In particular, the invention can be utilized for third-generation mobile or personal communication systems that offer a multitude of data services in different operating scenarios, such as telephony, teleconference, voice mail, program sound, video telephony, video conference, remote terminal, user profile editing, telefax, voiceband data, database access, message broadcast, unrestricted digital information, navigation, location and Internet access services. The burst control methodology of the invention can also be utilized in second-generation systems, or any system that has burst data transfer capability.

Numerous modifications and alternative embodiments of the invention will be apparent to those skilled in the art in view of the foregoing description. Accordingly, this description is to be construed as illustrative only and is for the purpose of teaching those skilled in the art the best mode of carrying out the invention and is not intended to illustrate all possible forms thereof. It is also understood that the words used are words of description, rather than limitation, and that details of the structure may be varied substantially without departing from the spirit of the invention and the exclusive use of all modifications which come within the scope of the appended claims is reserved.